

Creative Novel Activities

Congratulations! You finished your novel! Now that you have turned in the work for the book, it is time for your final assessment. Please keep in mind; this is a MAJOR assignment, worth a large portion of your grade. Please treat it as such.

Remember, this is your chance to use you creative abilities to show me how well you understand and appreciate the book. Have fun, tap into different parts of your brain, and take a risk. But most importantly, demonstrate the insight you have gained. Please choose one of the following activities. When you are finished with the activity, there is a reflection form for you to fill out at the end of this packet.

WARNING!! Lazy, half-hearted, lackadaisical, apathetic projects **WILL NOT** be accepted! Take this assignment seriously and put energy into it.

Have Fun!

1. Write a three page **letter** to the main character, giving him or her advice. Relate in anyway you can and then try to help them.
2. Write a 3-5 page **short story sequel** to the book. Take it in any direction you want and have fun!
3. Write and/or conduct a **mock trial**, trying one of the characters. Include both the defense and prosecutor's opening statements, witnesses and questions, closing arguments and the jury's decision.
4. Make a **PowerPoint presentation** about the book. The presentation should be at least 15 slides and should discuss the setting, the characters, the plot, and the theme.

5. Make a **video game** based on the book. Yes, a real video game. I have no idea how to do this and will be totally unable to help you. But if you can do it, I will be impressed. I hear it's possible.
6. Write an **essay!** I know, not everybody's favorite, but I'll be pretty flexible on the topic. Just see me first. 3-6 pages.
7. Write a **children's book**. Take the same theme and characters and make them simpler. Don't forget illustrations!
8. **Artistic response** – make a painting, a woodcarving, stained glass, a sculpture, something with photography, or just about any other artistic expression. It needs to relate to the book somehow and have a lot of effort and time put into it. Run it by me first. PS – no shoeboxes!
9. Make a **board game** that relates to the book. Have the “end” represent what you think the characters are striving for.
10. Create a **soundtrack** for the book you have read. You can use songs from other artists or create you own. Include a cover. Also write a paragraph for each song, explaining why you chose it and how it relates to the book.
11. Research the **historical facts** surrounding the time the novel you read was written. What was occurring in the country where the author lived? What was life like than? How are these things reflected in the book? Display this any manner you wish, but talk to me first.
12. Write an **interview** with the main character. As the interviewer, make sure you ask questions that reveal their personality, morals, beliefs, and any other “issues” they may have. 3-5 pages

13. On a four foot (yes four) section of butcher paper, create a **mural**. It may display a scene or a theme or both or something else. Include symbols used in the novel. Show me a rough draft first please.
14. Create a **newspaper** that would be delivered to one of the characters in the novel you read. You can include want ads, advertisements, sports section, business, lifestyle, crossword puzzles, horoscopes, etc. Make sure to write three major stories and include graphics.
15. Make your own **final test**. Include multiple choice questions, true/false, short answer, and essay questions. Include a key and be tricky!

If none of these projects get your creative juices flowing, you can talk to me. I have literally hundreds of other options. Or better yet, come up with your own project! But, talk to me.